DEBORAH ZANARDI

Ux/Ui designer

Communication is above all a matter of understanding people. There is no other field of work, I think, that can be compared better to a character study, than that of the communicator that tries to understand his audience. I begin to study communication because I wanted to be an editor, I stayed when I discovered how much more varied this field can be.

My interest now go beyond copy editing and creative writing. During my Master Degree I specialized in User experience Design, and my skills include evaluation of user experience and usability, creation of wireframes and interactive mockups, information architecture and web design. To these I add a personal passion for Game design in an accademic and analytical sense.

EDUCATION

22/26 January 2nd Ludi Training School 2018 2015 / 2018 (MD in Strategies and Techniques for Communication UNIVERSITY OF curriculum in EXPERIENCE DESIGN SIENA 110/110 with hounour BD in Communication studies 2012 / 2015 / **UNIVERSITY OF** curriculum in COMMUNICATION FOR CULTURE **PALERMO** AND ARTS 110/110 with hounour High school diploma in classical studies 2007 / 2012 LICEO CLASSICO

ANGUAGES

100/100

ITALIAN	ENGLISH	SPANISH
Mother tongue C2 Certificate of Proficiency in English (Cambridge English Level 3 Certificate in ESOL International).		B1

TECHNICAL KNOWLEDGE

CODING Html, Css **iQuery** GML

UX SOFTWARES Axure Balsamiq Indesign Illustrator Photoshop

OTHER Game Maker Studio 2 Vegas Pro Gimp Wordpress Audacity Wix

European computer driving licence (ECDL).

PUBLICATIONS

G. Mell

"Post-car: the road to HAL-9000",

2nd chapter of "Tecnorama: prospettive future sostenibili" edited by Oronzo Parlangeli.

https://deborahzanardi93.wixsite.com/portfolio